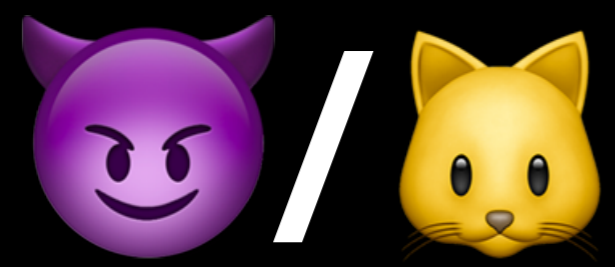


# Calibration Done Right: Noiseless Flush+Flush Attacks

Guillaume DIDIER

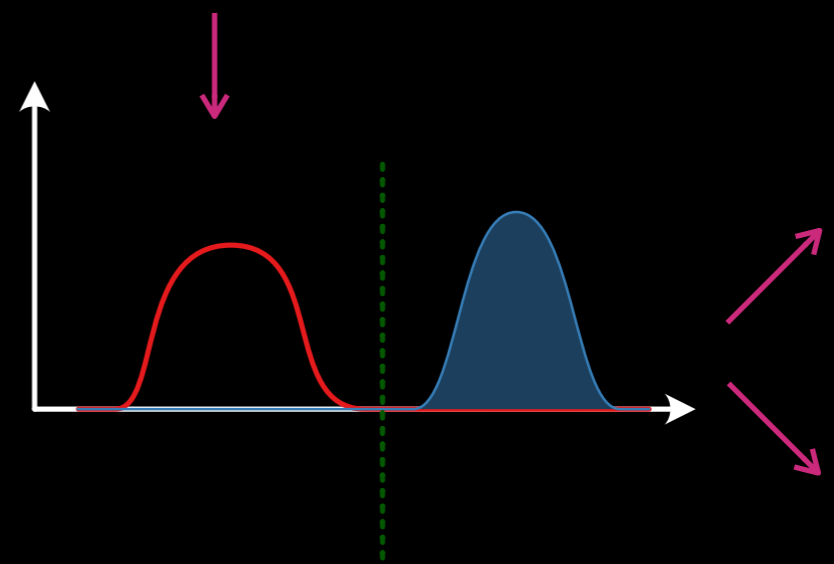
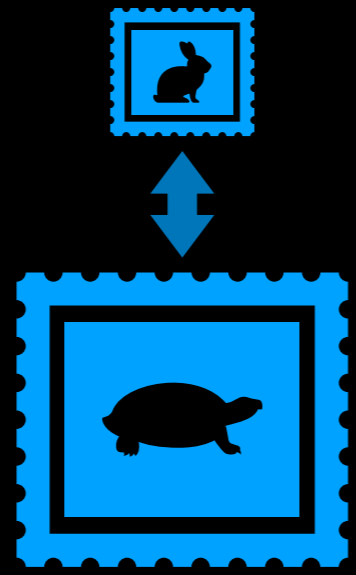
*To appear in DIMVA 21', work by myself and Clémentine MAURICE*

# What is Flush+Flush ?



Access memory  
Change cache content

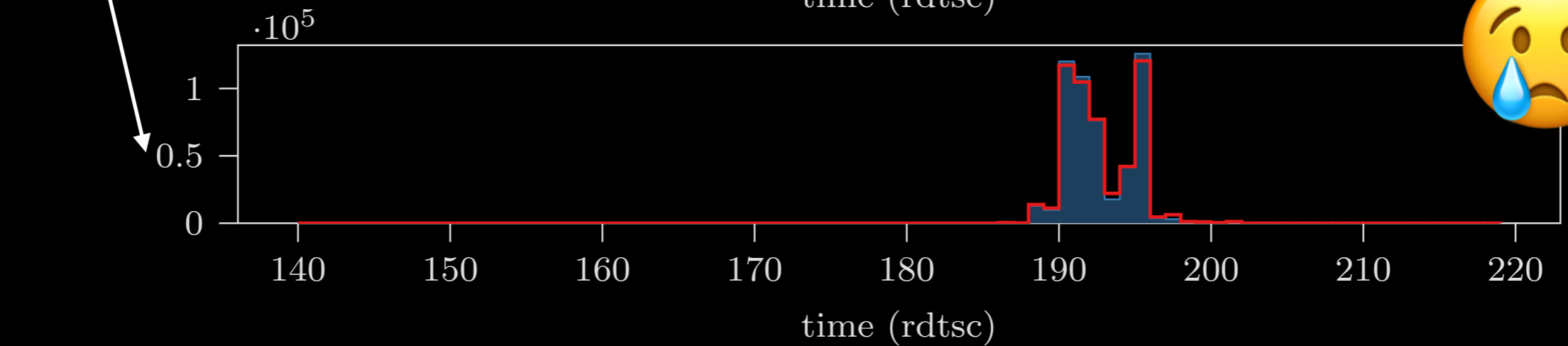
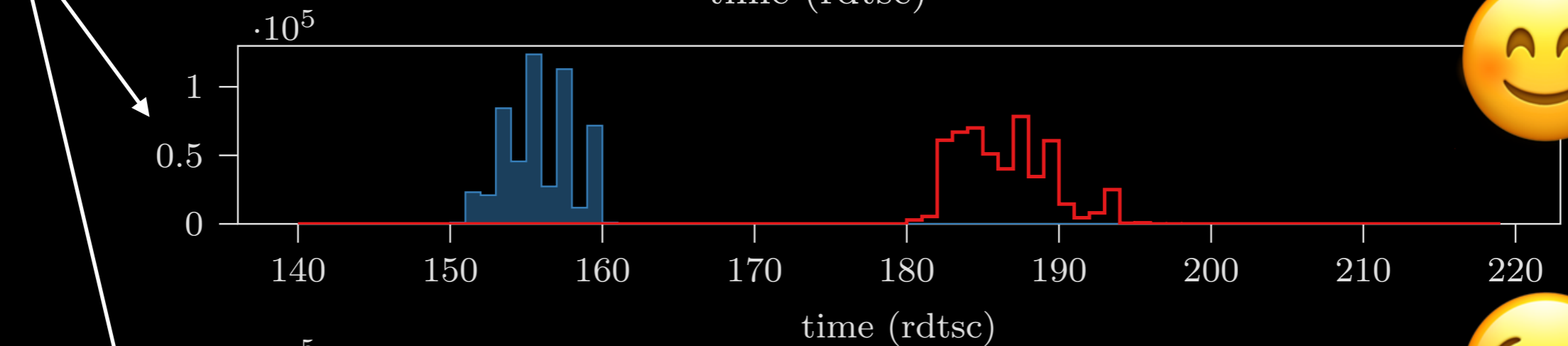
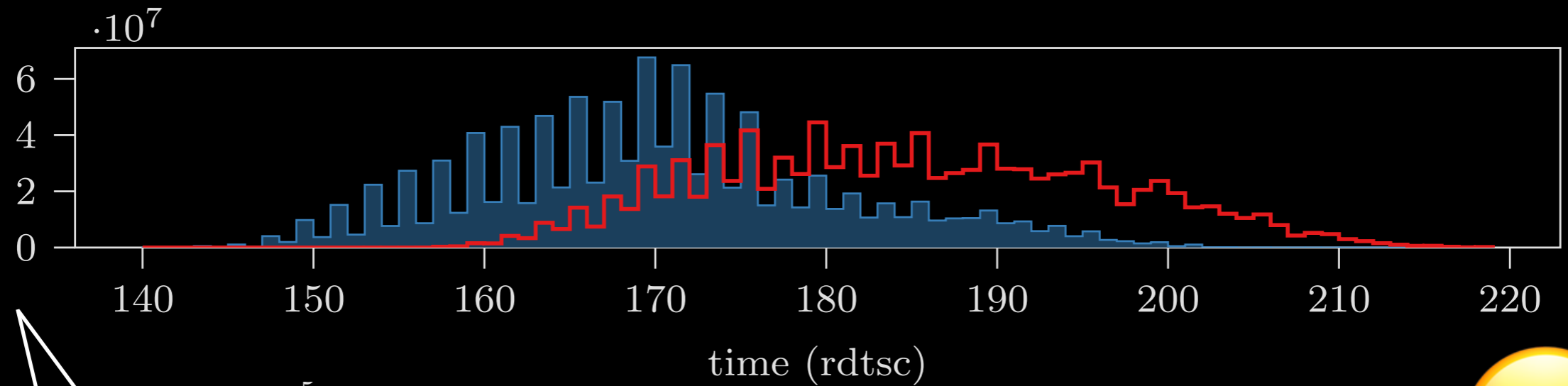
Timed c1flush



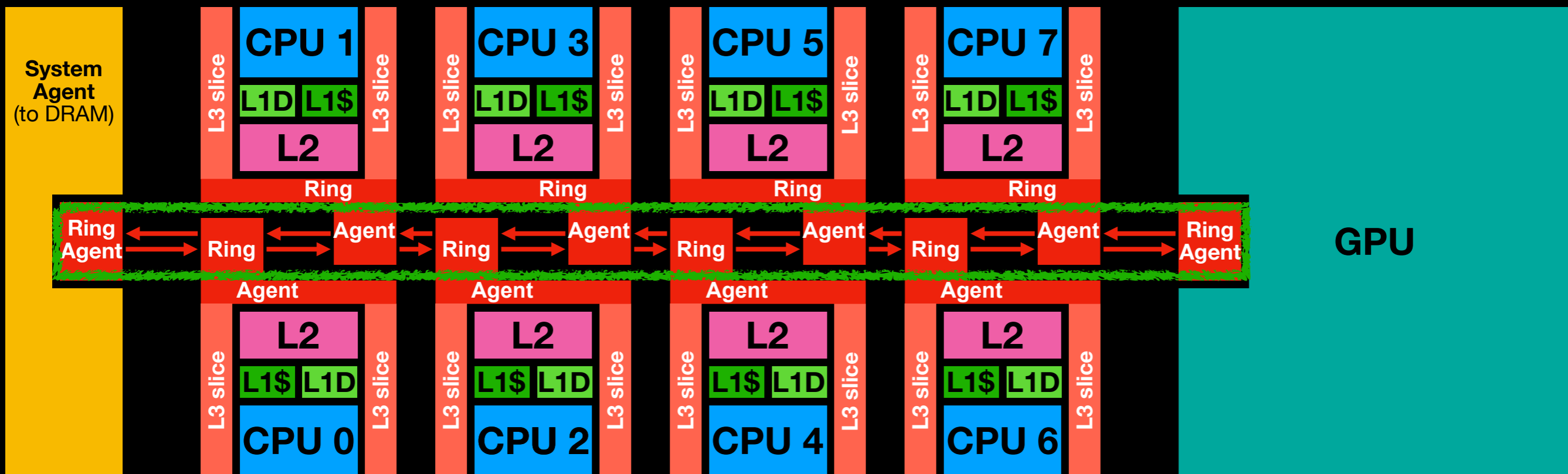
Read-only  
shared memory

# The problem

Many  
exp.

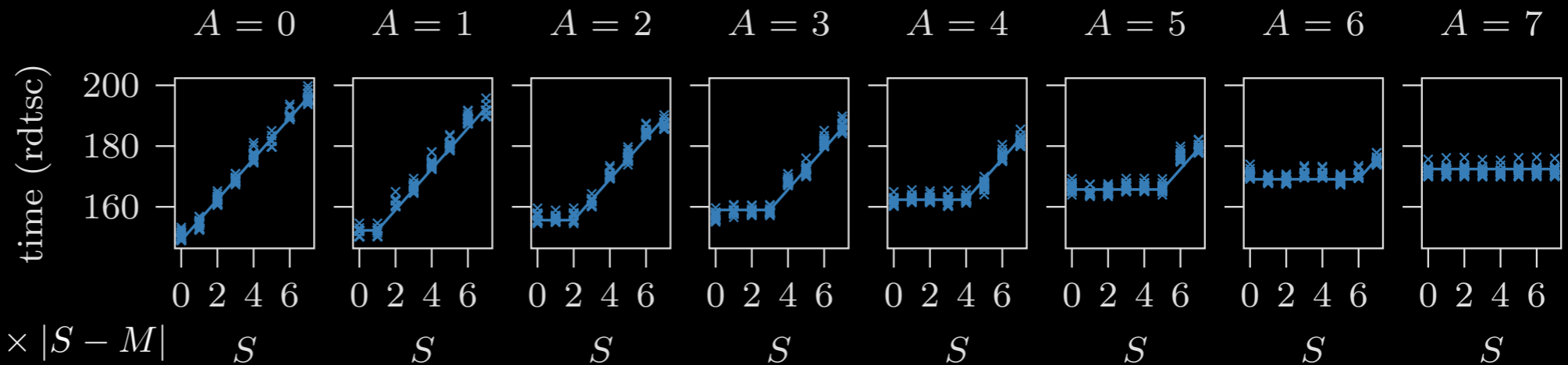


# Interconnect topology

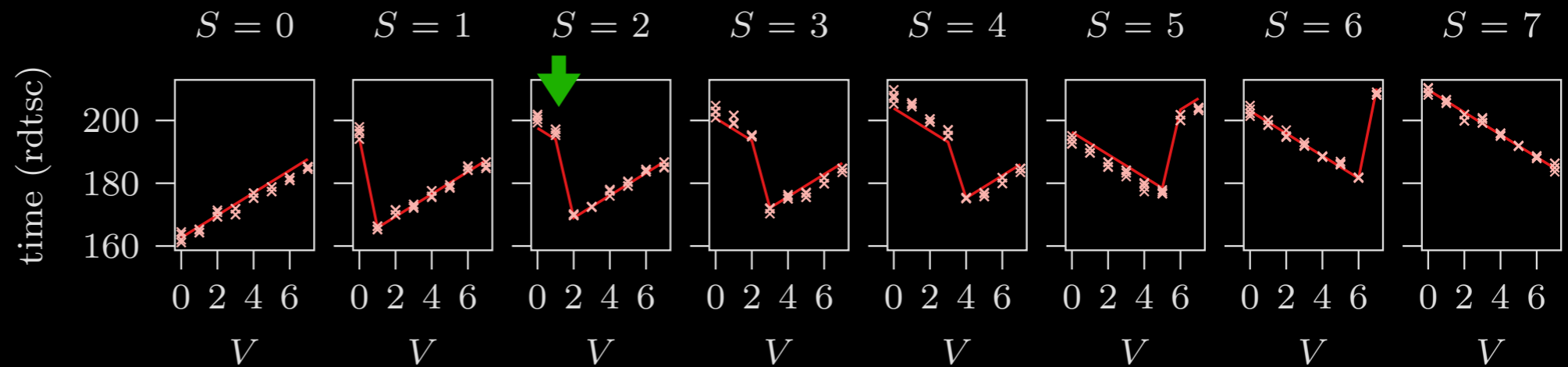


# clflush timing

I state



E state



$$t_E(A, V, S) = \begin{cases} C' + h \times |A - S| + h \times |R - (V - M)| & \text{if } S \leq \frac{N}{2} \text{ and } V < S \\ C' + h \times |A - S| + h \times |S - V| & \text{if } S \leq \frac{N}{2} \text{ and } V \geq S \\ C' + h \times |A - S| + h \times |S - V| & \text{if } S > \frac{N}{2} \text{ and } V \leq S \\ C' + h \times |A - S| + h \times |M - V| & \text{if } S > \frac{N}{2} \text{ and } V > S, \end{cases}$$

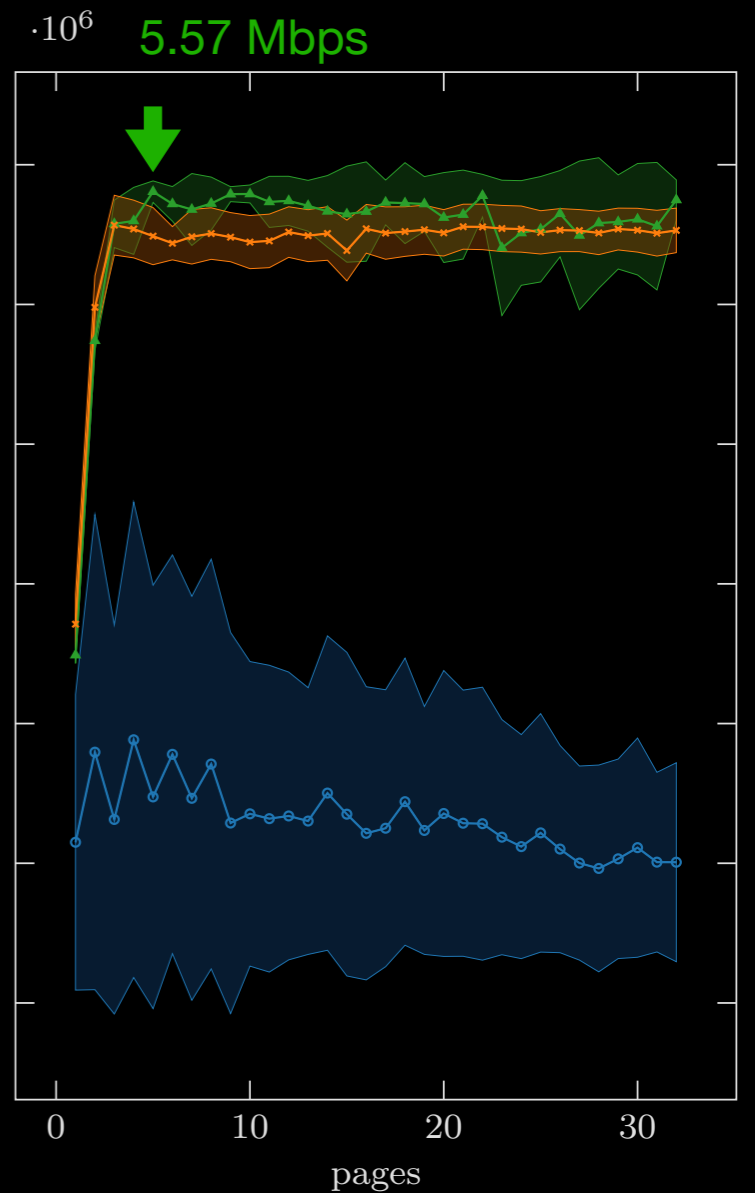
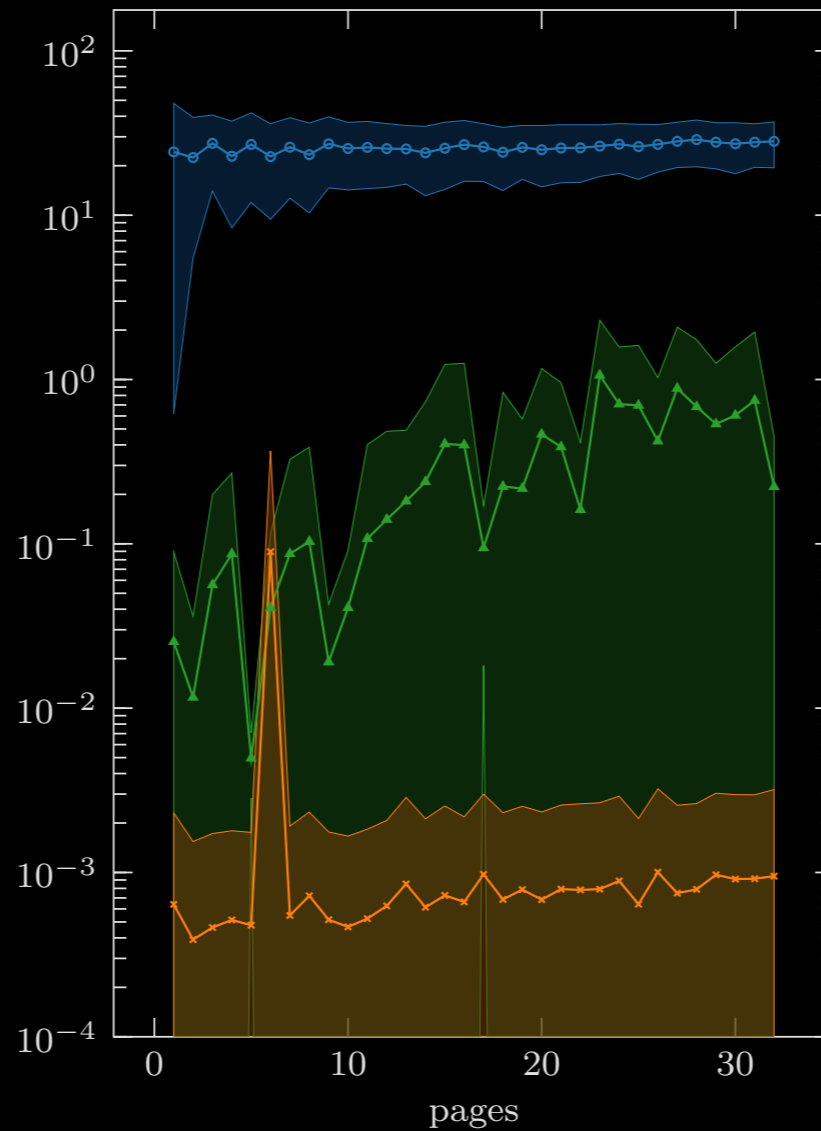
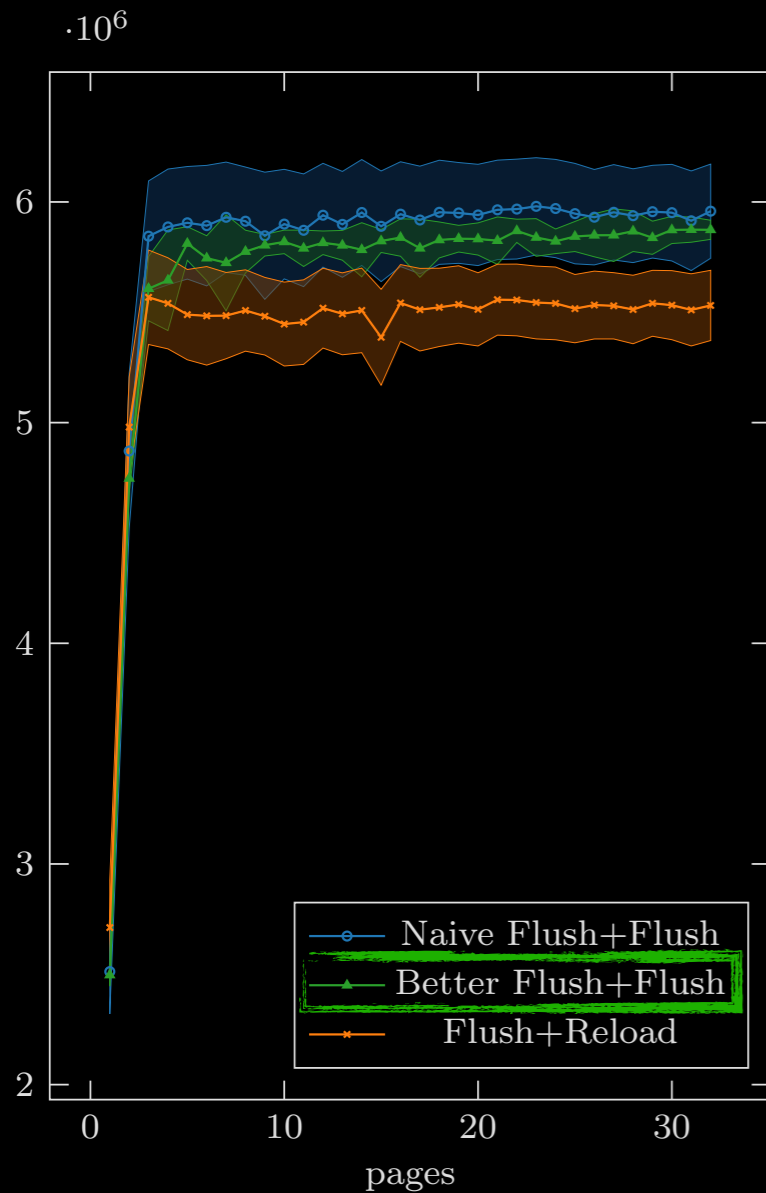
**A = 0**  
other A give similar graphs

# Improved F+F Covert Channel Result

## Raw bit rate (Mbps)

## Error rate rate (%)

## True capacity (Mbps)



# Key take-aways

- Results
  - 3x improvement over Naive Flush+Flush
  - Better Flush+Flush beats Flush+Reload by 3-4 %
  - 8-core true capacity : 5.57 Mbit/s
  - Also improve AES T-table attack using Flush+Flush
- Think about **Cache Coherence**
- Think about **Slices** and **Topology**

# Thank you

Questions ?